

# Balosian Tortra Assault Shuttles

## SPECS

Class: Med Fighters  
In Service: 2204  
Point Value: 40 each  
Ramming Factor: 24  
Jinking Limit: N/A

## MANEUVERING

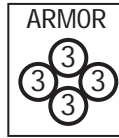
Turn Cost: 1/3 Speed  
Turn Delay: 0  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 10  
Stb/Port Defense: 10  
Free Thrust: 8  
Offensive Bonus: +3  
Initiative Bonus: +9

## WEAPON DATA

Ultralight Particle Beam  
Number of Guns: 2 (Linked)  
Damage: 1d6+1  
Range Penalty: -2 per hex  
Fire Control: n/a  
Rate of Fire: Once per turn



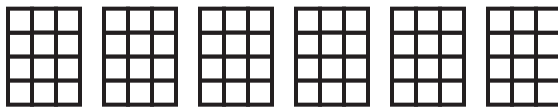
## Flight Level Combat

5 or more above = 0 Hit  
3-4 above = 1/6 Hit  
1-2 above = 1/3 Hit  
0-2 below = 1/2 Hit  
3-4 below = 2/3 Hit  
5-6 below = 5/6 Hit  
7 or more below = All Hit

Flight #1



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

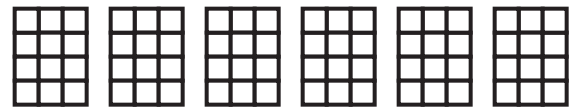


Initiative Speed Thrust Used Jinking Notes

Flight #2



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

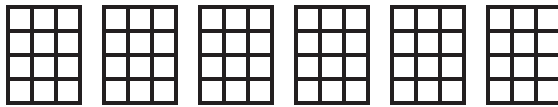


Initiative Speed Thrust Used Jinking Notes

Flight #3



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

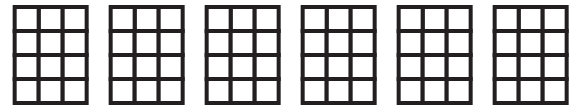


Initiative Speed Thrust Used Jinking Notes

Flight #4



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

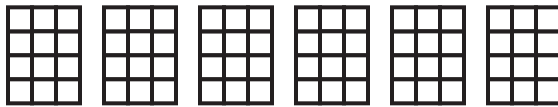


Initiative Speed Thrust Used Jinking Notes

Flight #5



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

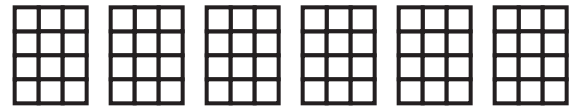


Initiative Speed Thrust Used Jinking Notes

Flight #6



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

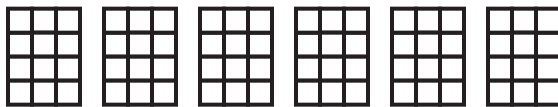


Initiative Speed Thrust Used Jinking Notes

Flight #7



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed

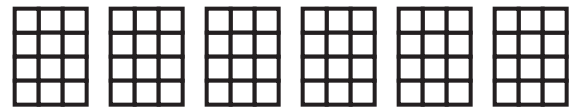


Initiative Speed Thrust Used Jinking Notes

Flight #8



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out  
Ftr Destroyed



Initiative Speed Thrust Used Jinking Notes